



MACHAKOS UNIVERSITY COLLEGE

(A Constituent College of Kenyatta University)
University Examinations for 2015/2016 Academic Year

SCHOOL OF ENGINEERING AND TECHNOLOGY

DEPARTMENT OF COMPUTING AND INFORMATION TECHNOLOGY

FIRST SEMESTER EXAMINATION FOR DEGREE IN BACHELOR OF SCIENCE IN COMPUTER SCIENCE

SCO 308: DESIGN AND ANALYSIS OF ALGORITHMS

Date: 3/8/2016

Time: 2:00 – 4:00 PM

INSTRUCTIONS

Attempt Question ONE and ANY other TWO

QUESTION ONE

- a) Discuss Dynamic programming as an algorithmic technique in design and analysis of algorithms (3 marks)
- b) Outline five features of an optimal algorithm to a problem (5 marks)
- c) For a given problem, an algorithm is required to capture a number then compute its factorial. Provide the following
 - i. Algorithm description for the problem (2 marks)
 - ii. Pseudocode to implement the algorithm (2 marks)
- d) The Brute Force technique is widely used in both sequential search and in selection sort. Differentiate between these two tasks. (4 marks)
- e) One of the main questions asked in design and analysis is “How good is the algorithm?” Discuss the three aspects considered while answering this question. (4 marks)

QUESTION TWO

- a) Briefly describe the following combinatorial problems:
 - i) Travelling salesman problem
 - ii) Knapsack problem(6 marks)
- b) List and explain the TWO properties used to avoid infinite loop running in a recursive function (4 marks)
- c) Define backtracking then Differentiate backtracking and branch bound techniques as used in problem solving mechanisms (5 marks)
- d) Describe how to construct an optimal binary search tree in design and analysis of algorithm (5 marks)

QUESTION THREE

- a) The backtracking technique is used for state-space search problems. Briefly explain what such problem representations consists of. (6 marks)
- b) Define Big Omega Notation as it's applies in design and analysis of algorithms. (4 marks)
- c) List and explain the advantages of binary search in comparison to other algorithms. (5 marks)
- d) Discuss greedy algorithm as a technique of problem solving. (5 marks)

QUESTION FOUR

- a) Describe the steps followed to completely implement a good algorithm. (10 marks)
- b) The Efficiency of an algorithm can be analyzed at two different stages, before implementation and after implementation. Discuss the two stages (6 marks)
- c) Describe Time and Space complexity of algorithms (4 marks)

QUESTION FIVE

- a) Define the following asymptotic analysis as used in testing the efficiency of an algorithm (6 marks)
- i) Average-case
 - ii) Best case
 - iii) Worst case
- b) Design an algorithm and a pseudocode that can be used to add two numbers and display result (10 marks)
- c) Explain the application for knapsack problem in design and analysis of algorithm. (4 marks)