



MACHAKOS UNIVERSITY COLLEGE

(A Constituent College of Kenyatta University)
University Examinations for 2015/2016 Academic Year

SCHOOL OF ENGINEERING AND TECHNOLOGY

DEPARTMENT OF COMPUTING AND INFORMATION TECHNOLOGY

**FIRST SEMESTER EXAMINATION FOR DEGREE IN BACHELOR OF SCIENCE IN
INFORMATION TECHNOLOGY**

BMS 201: INTRODUCTION TO PROGRAMMING

Date: 12/8/2016

Time: 11:00 – 1:00 PM

INSTRUCTIONS

Answer Question One and Other Two Questions

QUESTION ONE (COMPULSORY)

- a) Define the following terms as used in programming, giving an example of each.
- i) Alpha Testing
 - ii) Beta Testing
 - iii) Compiler
 - iv) Variable
 - v) Loop
- (5 marks)
- b) Using examples, explain FOUR major methodologies used in programming. (8 marks)
- c) Explain any FIVE data types used in C language (5 marks)

- d) Develop a flow chart that accepts marks scored by a student in three units; calculate the total marks and average marks. Depending on average marks the grades are assigned as follows:
- A = 70 – 100
 - B = 60 – 69
 - C = 50 – 59
 - D = 40 – 49
 - E = 1 – 39
- (9 marks)

QUESTION TWO

- a) What is the difference between a local and global variable in C? (6 marks)
- b) Write the syntax of IF - ELSE statement (4 marks)
- c) What is polymorphism? (4 marks)
- d) What is a null pointer in programming? (6 marks)

QUESTION THREE

- a) In this question, where appropriate, you may use a short fragment of code to complement your explanation.
- i) What is the difference between declaration and definition? (6 marks)
 - ii) Write a C program to calculate total marks for 5 subjects and the average score (6 marks)
- b) What is an array? State three rules used to declare the array (8 marks)

QUESTION FOUR

- a) An algorithm is a tool that assists in programming. Explain four considerations in the design of an algorithm (8 marks)
- b) Design a pseudocode that accepts the two sides of a rectangle; calculate the area and the perimeter. The program should display the area and the perimeter. (6 marks)
- c) Program control structures dictate the flow and execution of the program. Explain the following types of control structures (6 marks)
- (i) Sequence
 - (ii) Selection
 - (iii) Iteration

QUESTION FIVE

- a) Using examples, explain FIVE major Classifications of programming languages (2 marks each)
- b) Write and explain the output of the following c program. (7 marks)
- ```
#include<stdio.h>
main()
{
i. int a=6, b=10;
ii. printf("a=%d\n,a++);
iii. printf("b=%d\n,++b);
}
```
- c) Differentiate between a compiler and an interpreter. (4 marks)